

Counting Cards Pack (Age 3)

Play-based counting games for numbers 1–10

How to Use This Pack

- Start with numbers 1–5. Add 6–10 when your child is confident.
- Touch each object as you count — one number per touch.
- Say the total at the end: “Three! There are three.”
- Keep each game to 3–5 minutes.

12 Counting Games

1. Snack Count

- Count snacks before eating. Touch each one: “One, two, three. Three crackers!”

2. Stair Counting

- Count each step going up or down. “One, two, three, four, five!”

3. Toy Lineup

- Line up toys and count. Add one more: “Now how many?”

4. Sock Matching

- Count socks as you match pairs during laundry.

5. Block Tower

- Count blocks as you stack. “Can you build a tower with 5?”

6. Spoon Setting

- Count out spoons for each family member at mealtime.

7. Finger Counting

- “Show me 3 fingers.” Use anywhere — no materials needed.

8. Jump and Count

- Jump together, count each jump. Great for active kids.

9. Bath Count

- Count bath toys as they go in the water.

10. Book Counting

- Pause during storytime: “How many birds on this page?”

11. Nature Count

- Count trees, flowers, or rocks on a walk.

12. Cleanup Count

- “Let’s put 5 toys in the bin. Count with me!”

Common Mistakes to Watch For

- Saying numbers faster than touching objects — slow down and touch each one.
- Counting the same item twice — move counted objects to a separate pile.
- Skipping numbers — keep modeling the correct sequence; don’t drill.
- Not understanding the total — emphasize: “Three! There are THREE.”

10-Minute Daily Routine

Minutes 1–3 — Count something real (snacks, toys, books)

Minutes 4–6 — One game from the list above

Minutes 7–8 — “How many?” questions with small groups (2–5 items)

Minutes 9–10 — Finger counting review: “Show me 4 fingers”

Start today's lesson: [kindergartenstart.com/?src=pdf](https://www.kindergartenstart.com/?src=pdf)